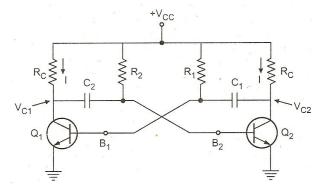
# L – 20: ASTABLE MONOSTABLE MULTIVIBRATOR AND SCHMITT TRIGGER CIRCUIT

#### **Collector Coupled Astable Multivibrator**

Astable multivibrator has two states, both are quasi-stable, which means, the multivibrator cannot remain in any of the two states indefinitely but it keeps on alternating the states.

#### **Construction:**

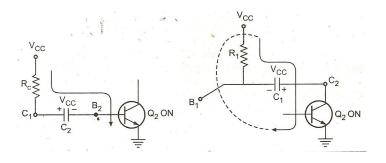
 $Q_2$  and  $Q_1$  are identical transistors; The collector of  $Q_2$  is coupled to base of  $Q_1$ through capacitor  $C_1$  while collector of  $Q_1$  is coupled to base of  $Q_2$  through capacitor  $C_1$ . The capacitive coupling is used between stages, due to which neither can remain permanently cut-off. The circuit has two quasi-stable states and it makes periodic switching between these states without any external trigger signal.



#### Principle of work:

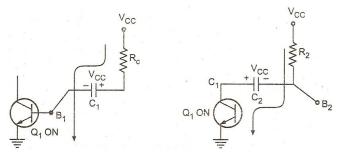
At start assume  $Q_2$  is ON and  $Q_1$  is OFF. Capacitor  $C_2$  starts charging towards  $V_{CC}$  through path  $R_C - C_2 - Q_2(ON)$  till finally the voltage across  $C_2$  becomes equal to  $V_{CC}$  with proper polarity.

At the same time capacitor  $C_1$  which is charged to  $V_{CC}$  in the earlier state, starts discharging through path  $Q_2 - V_{CC} - R_1 - C_1$ 



The base of  $Q_1$  is at  ${}^{-V}CC}$  at the beginning, but as  $C_1$  starts discharging, it becomes less and less negative, i.e. becomes more positive and finally becomes equal to  $V_{\gamma}$  the cut-in voltage of  $Q_1$ . When  $V_{B1} \ge V_{\gamma}$  transistor  $Q_1$  starts conducting, so  $Q_1$  becomes **ON** and  $Q_2$  becomes **OFF**.

As  $Q_1$  becomes ON and  $Q_2$  becomes OFF, capacitor  $C_1$  starts charging again through  $R_C - C_1 - Q_1(ON)$  while  $C_2$  starts discharging through path  $V_{CC} - R_2 - C_2 - Q_1(ON)$ 



positive. When  $V_{B2} \ge V_{\gamma}$  of  $Q_2$ the  $Q_2$  starts conducting, and thus,  $Q_2$  becomes **ON** and  $Q_1$ becomes **OFF.** The changes in the two states is automatic and without any external triggering signal.

As  $C_2$  discharges,  $V_{B2}$  the potential at  $B_2$  , becomes less negative i.e. it increases towards

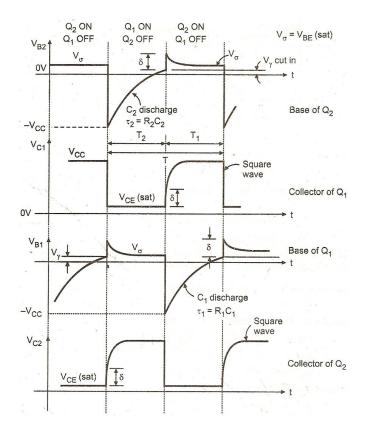
Waveforms of Astable Multivibrator at collectors of  $Q_1$  and  $Q_2$ 

When  $Q_1$  is OFF and  $Q_2$  is ON,  $C_1$  discharges and  $V_{B1}$  increases. This increases exponentially with time constant  $R_1C_1$ . When  $Q_1$  is in saturation;

$$V_{B1} = V_{BE(sat)}$$
$$V_{C1} = V_{CE(sat)}$$
$$V_{C2} = V_{CC}$$

When  $Q_1$  is ON and  $Q_2$  is OFF,  $C_2$  discharges and  $V_{B2}$  increases. This increases exponentially with time constant  $R_2C_2$ . When  $Q_1$  is in saturation;

$$V_{B2} = V_{BE(sat)}$$
$$V_{C1} = V_{CC}$$
$$V_{C2} = V_{CE(sat)}$$



## Expression for time period

$$T_1 = 0.69 R_1 C_1$$
  
 $T_2 = 0.69 R_2 C_2$  since  $T = T_1 + T_2 \Rightarrow T = 0.69 (R_2 C_2 + R_1 C_1)$ 

If 
$$R_1 = R_2 = R and C_1 = C_2 = C \Rightarrow T = 0.69(2RC) = 1.38RC$$

### Applications of Astable Multivibrator:

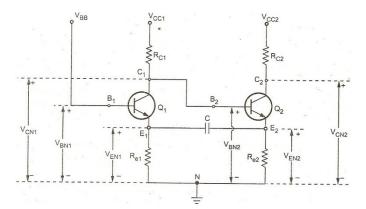
- Used as a square wave generator,
- Used as a voltage to frequency converter,
- Used as a clock for binary logic signals,
- Used in digital voltmeters and switched mode power supplies,
- As an oscillator to generate wide range of audio and radio frequencies.

## **Emitter Coupled Astable Multivibrators**

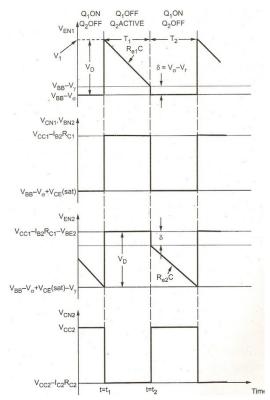
#### **Construction:**

The collector of  $Q_1$  is connected to the base of  $Q_2$ , the capacitive coupling is used to connect emitters of  $Q_1$  and  $Q_2$ . Additional resistances  $R_{e1}$  and  $R_{e2}$  are used in the emitter leg of  $Q_1$  and  $Q_2$  respectively.

The circuit has two quasi-stable states and it makes periodic switching between these states without any external trigger signal.



Waveforms;



#### **Expression for the Time Period**

Assuming the supply voltages are large compared to junction voltages;

$$T = T_1 + T_2 \Rightarrow T = \left(R_{e1} + R_{e2}\right) C \ln\left(\frac{V_{CC1}}{V_{BB}}\right) \text{ and }$$

$$f = \frac{1}{T} = \frac{1}{\left(R_{e1} + R_{e2}\right)C\ln\left(\frac{V_{CC1}}{V_{BB}}\right)}$$

Te frequency is not dependent on transistor parameters, and if  $V_{CC1}$  and  $V_{BB}$  are selected such that they are proportional to each other the frequency can be made insensitive to supply voltages.

#### Advantages of Emitter Coupled Astable Multivibrator

- No external triggering signal is required. It is self starting,
- The output can be used to drive heavy loads without affecting the circuit performance,
- The distortion in the output waveform due to transients is absent,
- Easy to synchronize since the input terminal which is the base of  $Q_1$  is isolated;
- A single capacitor C controls the frequency; hence it is easy to change frequency by varying C. In collector coupled, it is necessary to change both  $C_1$  and  $C_2$

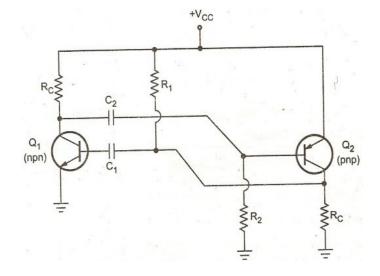
#### Disadvantages of Emitter Coupled Astable Multivibrator

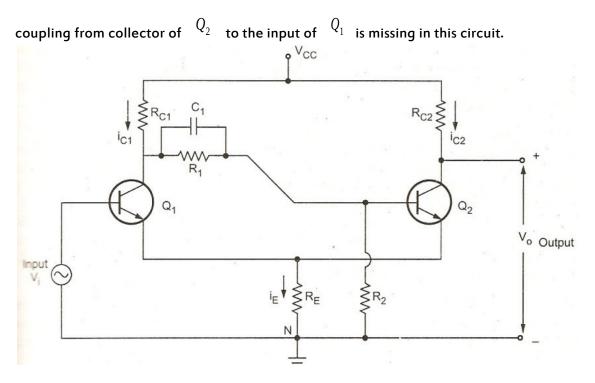
- The number of components are more compared to the collector coupled circuit,
- The design is complicated; because the quiescent points of  $Q_1$  and  $Q_2$  are required to be designed such that  $Q_1$  switches between **cut-off** and **saturation** while  $Q_2$  switches between **cut-off** and **active region**.
- Emitter resistances  $R_{e1}$  and  $R_{e2}$  cannot differ much, hence with single capacitor C, widely different  $T_1$  and  $T_2$  cannot be obtained.
- As design is complicated and more components are required, it is more expensive.

# **Complementary Multivibrators**

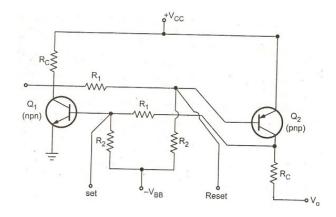
A complementary multivibrator is obtained by replacing one of the transistors by its complimentary, so that one transistor is n-p-n while the other is p-n-p.

A. Complementary Astable Multivibrator:





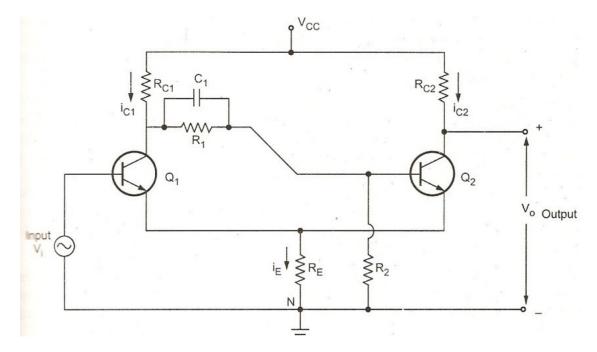
The emitter of the two transistors are connected to each other and grounded through



# 2. Schmitt Trigger Circuit

Schmitt trigger looks like a basic bistable configuration but it differs by the fact that the

coupling from collector of  $Q_2$  to the input of  $Q_1$  is missing in this circuit.



The emitter of the two transistors are connected to each other and grounded through resistance  $R_E$ . The feedback is obtained through the resistance  $R_E$ . There exist two stable states of the output of the circuit. The resistance  $R_{C1}$  is kept smaller than  $R_{C2}$  so that regeneration cannot take place.

#### Operation of the circuit:

Let a sinusoidal input voltage  $V_i$  be applied to the circuit. Assume  $Q_2$  is conducting and saturated. And as  $V_i=0$  at start,  $Q_1$  is cut-off, hence current  $i_{C1}=0$  while  $i_{C2}=\max$ .

Neglecting base current of  $Q_2$  ;  $i_{C2}=i_E$  flowing through  $R_E$  . The drop across  $R_E$  is  $i_{C2}R_E$ 

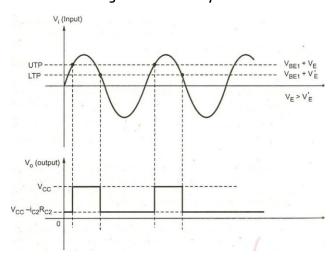
Therefore;  $V_0 = V_{CC} - i_{C2}R_C$ 

This drop across  $R_E$  raises the emitter voltage of  $Q_1$  and reverse biases transistor  $Q_1$ 

Then  $V_i$  increases and to make  $Q_1$  ON, it must increase to the level equal to cut-in voltage  $V_{BE1}$  of  $Q_1$ , plus the amount by which emitter voltage is raised  $V_E$ . When

 $V_i = V_{BE1} + V_E$  transistor  $Q_1$  gets driven to active region; This input voltage level is the **upper threshold point (UTP)** of the Schmitt trigger.

As  $Q_1$  is **ON**,  $i_{C1}$  starts flowing. Due to drop across  $R_{C1}$  base voltage of  $Q_2$  reduces and as the process is regenerative,  $Q_1$  is driven into **saturation** and simultaneously  $Q_2$  is **cu-off**. The output remains constant in a stable state i.e.  $V_0 = V_{CC}$ . This level will not change automatically.



By this time, the collector current of  $Q_1$  is  $i_{C1}$ , neglecting base current  $i_E = i_{C1}$ which causes a drop of  $V_E^{'}$  across  $R_E$ . When  $V_i$  starts decreasing, the base voltage of  $Q_1$  starts decreasing, and when it reaches the level of  $V_{BE1} + V_E^{'}$ , then  $Q_1$  stops conducting. This makes  $Q_2$  ON, and instantaneously  $Q_2$  goes into saturation and the output level reduces to  $V_{CC} - i_{C2}R_{C2}$ .

The level of  $V_i$  at which  $Q_1$  becomes OFF and  $Q_2$  ON is the lower threshold point (LTP)

#### Transfer Characteristics of Schmitt trigger